



Unfield Trip Resources  
Amazeum **AIR**  
(**A**maze, **I**nvestigate, **R**elate)  
Frequently Asked Questions

**Q: What is AIR?**

**A:** Amazeum AIR is for **students** in 4th, 5th, and 6th grade to dive deeper into a few galleries by inciting **amazement** with the exhibits, **investigating** discoveries with a digital tablet, and **relating** the experience back to the classroom or home. When you reserve your Unfield trip you have the option to reserve Amazeum AIR (4<sup>th</sup>-6<sup>th</sup> only), and you can choose from two different models. We have an *Independent Model* and the *Play Partner Model* (see below for details). All of the videos and pictures (media), taken on our tablets, will be sent back to the lead teacher in a Dropbox link as well as a link to our classroom connection resources.

**Q: What does AIR mean?**

**A:** AIR describes the process of learning that the Amazeum encourages during an Unfield Trip: be **amazed** by an experience at the Amazeum, **investigate** it at the Amazeum and on your own, and then **relate** what you discovered back to what you are learning in the classroom.

**Independent Model:**

You can reserve **AIR: Independent Model** when you make an Unfield Trip reservation with our Reservation Specialist.

The Independent Model is where you can reserve up to 20 tablets to utilize around the Amazeum. Your students are welcome to take pictures and videos of the exhibits they find most intriguing, or those they want to learn more about. During your Unfield Trip, Play Facilitators will facilitate a time of inquiry with your students at an exhibit they are especially captivated by. The time of inquiry can be recorded on the tablets. This time of inquiry can take anywhere from 3 minutes to 15 minutes depending on how curious and focused everyone is!

**Play Partner Model:**

You can reserve **AIR: Play Partner Model** when you make an Unfield Trip reservation with our Reservation Specialist. ***This model is dependent on the availability of our team.***

You will divide your group up into groups of 10 students (sizes of groups may change based on how many total students you have) and each group will be partnered up with an Amazeum Team Member. The Amazeum Team Member is your groups Play Partner and is **NOT** a tour guide. The chaperone assigned to that group is still in charge. The Amazeum Play Partner will travel with you and your group throughout your visit as a support for the chaperone and the carrier of the tablet, in order for your group and your group's adult to focus on playing and learning.

The Amazeum Play Partner will also find time for inquiry with the group and record that time on the tablet. We encourage the students to work together to lead each other to each destination.



**Q: Why inquiry?**

**A:** Inquiry based facilitation allows for students to slow down and really focus in on their curiosity over an exhibit or idea. During this time, students are empowered and encouraged to ask any questions they may have about an exhibit. They will ask their classmates, their teacher/adult, and the Amazeum Play Partner. Some or most questions may be left unanswered at the moment they are asked, but the tablets are there to record videos of these conversations that can be revisited back in the classroom. This time of inquiry can take anywhere from 3-15 minutes. We highly encourage using inquiry based facilitation to deepen your Unfield Trip experience.

**Q: Which exhibits should I do an inquiry investigation?**

**A:** We have many exhibits that are great for inquiry! Feel free to ask our team where these exhibits are when you get here.

- Aeolian Landscape
- Fluvial Storm
- Floating Objects
- Cloud Rings
- Icy Bodies
- Tornado
- Turntable
- Turbulent Orb
- Intrusion
- Settling Column
- Tectonic Basin

**Q: When do I use AIR?**

**A:** Throughout the duration of your visit! While here, the exhibits that **amaze** you and your students will be captured on the tablets. All of the pictures and videos (media) will be emailed back to your lead teacher on a Dropbox link to be shared with your team. You and your students will discuss and make connections with your discoveries made at the Amazeum back to the curriculum you are learning in the classroom.P

**Q: Is this a guided tour?**

**A:** This is **not a guided tour**. The Amazeum Play Partner with you and your students is **not a tour guide**. You are free to move at your own pace and decide as a group which exhibit area to explore next. The Amazeum Play Partner will choose one exhibit to do an inquiry with you and your students to slow down and think more deeply about the exhibit.

**Q: What if I don't reserve Amazeum AIR?**

**A:** You still have access to the Amazeum AIR program! You can download and print the [Amazeum AIR guide](#). You are welcome to bring your own devices to document your experience. If you do not reserve Amazeum AIR, you will not have access to the Amazeum's digital tablets.



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**Q: How can I use Amazeum AIR in my classroom after our visit?**

**A:** Amazeum AIR is a way for older students to engage with the exhibits in the Amazeum and then use that documentation to drive further learning back in the classroom. Use the Amazeum to kick off, support, or bring together a project you are already doing or plan to do in your classroom. Use Amazeum AIR in a way that best fits your students.

**Q: How do I know what to record or take pictures of?**

**A:** On the back of the tablets, we have an Amazeum AIR Card (pictured below) informing about what to take pictures and videos of when using the tablets.



**TIP:** Also, take pictures of **students** next to the exhibits that they identify with these prompts