



Cub Scout Adventure Workshops and Event Frequently Asked Questions

Q: What is the schedule for Cub Scout workshops during the 2021/2022 school year?

A:

Cub Scouts		
Scout Level	Adventure	Dates and Times
Lions	On Your Mark	March 5, 2022, 9:30am-11:30am
		March 12, 2022, 9:30am-11:30am
Tigers	Tiger Theater	October 9, 2021, 9:30am-11:30am
		October 16, 2021, 9:30am-11:30am
	Good Knights	April 2, 2022, 9:30am-11:30am
		April 9, 2022, 9:30am-11:30am
Wolf	Digging in the Past	November 8, 2021, 6pm-8pm
		November 11, 2021, 6pm-8pm
	Germs Alive	January 10, 2022, 6pm-8pm
		January 13, 2022, 6pm-8pm
Bear	Make It Move	September 13, 2021, 6pm-8pm
		September 16, 2021, 6pm-8pm
	Robotics	February 17, 2022, 6pm-8pm
		February 28, 2022, 6pm-8pm
Webelos/Arrow of Light	Build It	December 6, 2021, 6pm-8pm
		December 9, 2021, 6pm-8pm

Q: Will face coverings be required for scout workshops?

A: Yes! Due to the longer duration and workshop setting, face coverings are required for all participants over the age of 2. Amazeum educators are also required to wear face coverings. Face coverings should be worn at all times covering the nose and mouth.

Q: Will there be any health screenings i.e. temperature checks, pre-entrance questionnaires, etc.?

A: The Amazeum will not be checking the temperature of Scouts and adults entering the museum. When checking in for the workshop, all guests will be asked to confirm that no one in their group is experiencing COVID-19 symptoms – fever, cough, difficulty breathing, sore throat or loss of taste or smell or have knowingly been exposed to someone with COVID-19 in the past 14 days. Anyone experiencing symptoms will be asked to return on another day.

Scout leaders and adults will be asked to provide contact information for at least one person in their group. This information will be used to follow-up with guests should the need arise for contract tracing.

Q: What if I don't have a face covering or mask?

A: Disposable mask will be provided at no cost for the Cub Scouts.

Q: Will capacity be limited during the workshop?

A: Yes! In order to encourage physical distancing, capacity of Scout workshops is limited to 10 Scouts and up to 4 leader/co-leaders.

Q: What is the fee for a Scout workshop?

A: Workshops are \$15 per Scout. The den leader and co-leader attend the workshop at no cost and are expected to serve as active chaperones during the workshop experience. For Lion and Tiger workshops, one adult leader per Lion/Tiger Scout is free.

Q: I'm not a den leader but I want to sign up my child for a workshop. Can I register my child separately from a den?

A: Due to the collaborative experience of the workshop, the den leader should register the den. Individual Scouts interested in attending the workshop should contact their den leader.

Q: How do I register for a workshop?

A: Den leaders should register the Scouts in their den for the workshops. The workshops are designed to be a collaborative experience for dens rather than individual Scouts.

Cub Scout workshops registration is available through the Amazeum's Reservation Specialist by calling 479-696-9280 option 5 or emailing at reservations@amazeum.org. Advanced registration and payment is required. Registration closes at noon the Friday before the workshop.

Q: If a registered Scout is not able to attend, will I be able to get a refund?

A: Payment for the workshop is collected at the time of registration. At this time, refunds are not available once the registration has been confirmed.

Q: What does the workshop registration fee include?

A: The registration fee includes a 2 hour workshop of focused hands-on activities that meet specific requirements of the Cub Scout loop/pin.

The den leader and co-leader are free and are expected to serve as chaperones during the workshop and exhibit exploration time. For Lion and Tiger workshops, one adult leader per Lion/Tiger Scout is free. Workshop registration fee does not include the physical badge, pin or loop. Please purchase separately from your Council store.

Q: When does workshop registration open?

A: Cub Scout workshops are currently open for registration through the Amazeum's Reservation Specialist by calling 479-696-9280 option 5 or emailing at reservations@amazeum.org.

Q: During the workshop, will Scouts play in the exhibits?

A: The two hour activity focused workshop is located in the Learning Loft or 3M Tinkering Workshop. Exploration of the exhibit hall is not included in the focused workshop experience.

Q: Can parents/adult guardians or siblings attend the workshop?

A: In order to foster a cohesive experience, workshops are designed for Scouts and their den leaders that have registered for the workshop. Additional adults or siblings will not be granted admission into the workshop.

Q. My troop is not able to attend any of the workshops listed. Can I reserve my own workshop?

A. Yes! Den and Pack leaders can now schedule private Adventure workshops for their entire pack! Visit Amazeum's website for the list of the Adventure workshops available to be reserved for a date determined in collaboration between the Den or Pack Leader and the Amazeum. These private Cub Scout Adventure workshops cost \$150 for up to 10 scouts with 2 leaders. The two hour long workshop will explore the required activities to earn the Adventure. After you've completed the workshop, the only thing left is to buy the loop from your council store!

To make a reservation call 479-696-9280 option 5 or email reservations@amazeum.org. Date, time and location of the Adventure workshop will be determined in collaboration between the Amazeum and the Den or Pack Leader. Your reservation is not complete until an Amazeum representative emails you a confirmation letter. Reservations must be made at least two weeks prior to date.

Cub Scout STEAM Night Frequently Asked Questions

Q: When is the Cub Scout STEAM Night?

A: Cub Scout STEAM Night will be Friday, February 25, 2022 from 6pm-8:30pm.

Q: What is the Cub Scout STEAM Night?

A: All levels of Cub Scout are taking over the museum for an exclusive, afterhours STEAM event! Scouts will be challenged to visit a certain number of stations in order to earn their unique Amazeum whistle. Come play in the exhibit hall while completing hands-on STEAM challenges.

Advanced registration and payment is required. Registration for the Cub Scout STEAM Night is available through the Amazeum's Reservation Specialist by calling 479-696-9280 option 5 or emailing at reservations@amazeum.org.

Q: What is the fee to attend Cub Scout STEAM Night?

A: The fee is \$10 per Cub Scout and one adult and \$7 per additional adult or siblings.

Q: Will capacity be limited?

A: Yes. Cub Scout STEAM Night will have a limited capacity to allow space for Scouts and Amazeum team to physically distance and play 6 feet apart.

Q: Will face coverings be required for Cub Scout STEAM Night?

A: Following current CDC guidelines, face coverings are required for all unvaccinated Scouts, adults and guests ages 2 and older. Face coverings are not required for children under 2. Amazeum team is required to wear face coverings. If face covering is being worn, it should cover the nose and mouth.

Q: What if I don't have a face covering or mask?

A: Disposable masks will be provided at no additional cost.

Q: I'm not a Scout leader but I want to sign up my child for the Cub Scout STEAM Night. Can I register my child separately from the Scout den?

A: Yes! This event is a collaborative experience, so if your child is not attending with a den, an adult will need to attend the event with the child.

Q: Is there a required chaperone to Scout ratio during the event?

A: The Amazeum requires a minimum of one adult to 10 Scouts during the event.

Q: Can parents/adult guardians or siblings attend the event?

A: Yes! Additional adults or siblings will need to pre-register and pay the registration fee. Only Cub Scouts will receive the Amazeum whistle at the end of the event.

Q: If a registered Scout is not able to attend, will I be able to get a refund?

A: Payment for the event is collected at the time of registration. At this time, refunds are not available once the registration has been confirmed.